

WHITEHORSE 2026



TECHNICAL PACKAGE for CURLING



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Dedication

This Technical Package is dedicated to the memory of Ian Legaree. Ian served as the Technical Director of the Arctic Winter Games International Committee for more than 25 years. During that time he brought order, organization and consistency to the process of developing the Sport Technical Packages that guide the conduct of competitions at the Arctic Winter Games. Through his many hours of work and extensive technical knowledge of multiple sports, the clarity, quality, and functionality of the Sport Technical Packages improved continuously, always with the objective of improving the competition experience of all participants, while ensuring safe and fair competition. His dedication to this task has enhanced the Arctic Winter Games experience for thousands of participants, which is his lasting contribution to the Games.

1. Introduction

Technical Packages are critical guiding documents that assist Host Societies as they coordinate all sport competition (including competition formats, rules and procedures) and Mission Teams as they coordinate their teams' participation (including athlete eligibility, categories and team composition). Every Games' Host Society and Participating Unit's Mission Team, Coaches and Managers have an obligation to read and understand every aspect of the Technical Package. Should a need for clarification arise, questions should be directed through the Participating Unit's Chef de Mission for review and response by the Arctic Winter Games International Committee (AWGIC) Technical Director and Technical Coordinator.

2. Eligibility

Please refer to Appendix F for detailed eligibility rules

3. Registering for the Games

- 3.1. All participants (athletes, coaches and chaperones) must be registered in the Arctic Winter Games electronic registration system (GEMS.pro), including registering for specific events, no later than 14 days prior to the Opening Ceremony.
- 3.2. Chefs de Mission are responsible for ensuring compliance with 3.1 by all members of their jurisdiction's delegation.
- 3.3. Changes to team rosters in the final 14 days prior to the start of the Arctic Winter Games must be made through the Host Society.

4. Rules Governing Competition

- 4.1. This competition will be conducted under the rules of the World Curling valid as of January 1 of the year of the Games, except as modified by the AWGIC.
- 4.2. See Appendix A, International Sport Federation Rules, and Appendix C, Arctic Winter Games Technical Rules for more detailed information.

5. Governing Body Sanction

- 5.1. It is not required that this competition be sanctioned by the national or international governing body for this sport.
- 5.2. When the Arctic Winter Games are held in Canada the competition may be sanctioned by Curling Canada and/or World Curling.
- 5.3. When the Arctic Winter Games are held in Alaska the competition may be sanctioned by USA Curling and/or World Curling.
- 5.4. If this competition is sanctioned, the Host Society must advise the jurisdictions on sanctioning and any related matters that might affect their teams.

6. Participants and Age Classes

- 6.1. Each Participating Unit may enter a team comprised of up to eight (8) athletes and two (2) coaches as shown in the table below.
- 6.2. All competitors must have been born in 2013 or earlier in order to meet the minimum age requirement of the AWG International Committee.
- 6.3. See Appendix F, section 308 for information on bringing participants born 2013 or earlier, but below the minimum age for the sport.

Class Name	Years of Birth	Athletes in Age Class	
		Male	Female
U18	2008-2009	4	4
Coaches	Total two (2) coaches	1	1

- 6.4. If a coach from one gender is not available a chaperone of that gender must be substituted.
- 6.5. Jurisdictions must ensure that coaches are screened and trained in accordance with their jurisdiction's coaching standards.

7. Competition Program

The competition program shall consist of these events

- 7.1. Male (see Appendix C #20 and #21)
- 7.2. Female (see Appendix C #20 and #21)
- 7.3. Mixed doubles (see Appendix C #22)

8. Competition Schedule

- 8.1. The Chief Umpire has final approval of sheet assignments, rock handle color and timing of matches
- 8.2. To the extent possible, the schedule for each team should be similar.
- 8.3. Alterations at the discretion of the Host Society must be approved by the AWGIC.
- 8.4. For details on the Host Society's process for developing competition schedules and their responsibilities in developing the schedule, please refer to Appendix G.

9. Equipment

All equipment must comply with the rules of the World Curling Rules of Curling and Rules of Competition, Section C3, Uniforms / Equipment.

10. Competition Uniform

- 10.1. All competition uniforms must abide by the WC Rules of Curling and Rules of Competition, Section C3, Uniforms / Equipment.
- 10.2. Two shirts and one jacket are required of each curler

11. Scoring

- 11.1. There are no special scoring rules for curling.
- 11.2. The Host Society may use the free service "Linescores" to post scores in CurlingZone, or may use Curling IO.

12. Medals

Medals shall be awarded as per the table below:

Ulu Color	Individual Events		Mixed Doubles M + F	Coach Receives Ulu with Team
	M	F		
Gold	4	4	1M + 1F	Yes
Silver	4	4	1M + 1F	Yes
Bronze	4	4	1M + 1F	Yes

13. Major Officials

If there are major officials for the sport who should be included in the Technical Package, they can be included here.

Official 1

Chief Umpire

13.1. Official 2

Deputy Chief Umpire

13.2. Official 3

Head Timing Official

14. Resolution of Field of Play Disputes

- 14.1. When the Arctic Winter Games are held in Canada, field of play disputes will be resolved in accordance with the rules of Curling Canada and the World Curling.
- 14.2. When the Arctic Winter Games are held in Alaska, field of play disputes will be resolved in accordance with the rules of the US Curling Association and the World Curling.
- 14.3. Decisions resolved in accordance with 14.2 or 14.3 are considered final.
- 14.4. Such decisions may only be appealed to the Games Jury under these conditions:
 - 14.4.1. Failure to follow the rules as specified in the AWGIC Sport Technical Package.
 - 14.4.2. An error in fact.
 - 14.4.3. Failure to follow the dispute resolution procedures specified in the relevant International Federation and/or National Governing Body rules and/or AWGIC exceptions.
- 14.5. See Appendix B for details on the appeals process.



Appendix A

International Sport Federation Rules

Appendix A – International Sport Federation Rules

15. International Sport Federation Rules

- 15.1. Where rules of an international sport governing body exist for an Arctic Winter Games sport, the competition shall, in principle, be governed by those rules.
- 15.2. The rules of the international sport governing body will be in effect regardless of the host nation of the Arctic Winter Games.
- 15.3. Arctic Winter Games Rules Modifications
 - 15.3.1. The AWGIC, on the advice of the Technical Director and/or the Technical Committee, may adopt modifications to the international sport governing body rules to ensure safe and fair competition during the Arctic Winter Games.
 - 15.3.2. After each Games, the rules included in each sport's Technical Package will be reviewed at a Sport Technical Meeting. Any recommendations made at the Sport Technical Meeting for rules changes will be evaluated by the Technical Committee and the Technical Director.
 - 15.3.3. The Technical Committee and/or the Technical Director will make recommendations to the AWGIC for any needed changes in the rules.
- 15.4. Rules Included in the Technical Package
 - 15.4.1. Modifications to the international sport governing body rules for Arctic Winter Games competition will be included in Appendix D of each sport's technical package.
 - 15.4.2. Any rules of the international sport governing body that have not been modified for Arctic Winter Games competition shall be followed as written and will not be repeated in the sport-specific technical package.
- 15.5. Knowing and Understanding the Rules
 - 15.5.1. It is the responsibility of each jurisdiction to ensure that their coaches are familiar with the competition rules of the international sport governing body for their respective sports, and any modifications made for Arctic Winter Games Competition.
 - 15.5.2. For each AWG sport, a pre-competition meeting shall be held, attended by all coaches and all major officials to review the rules under which the competition will be conducted.



Appendix B

Games Jury and Review Board

Appendix B – Games Jury and Review Board

All field of play disputes will be resolved according to the governing rules cited in Rule 4 of this Technical Package. This Appendix deals with the appeal of any decisions arising from action on the Field of Play (FOP) which one party believes to be in contravention of proper application of those rules

16. Games Jury

16.1. Composition and of the Games Jury

The Games Jury shall include the following members:

16.1.1. AWGIC Technical Director.

16.1.2. Host Society Sport Manager.

16.1.3. All Chefs de Mission, or designees, with these exclusions:

- the Chef de Mission representing the Contingent filing the appeal;
- the Chef de Mission of the Contingent against which the appeal is being filed is excluded from the Games Jury.

16.2. Games Jury Chair and Quorum

16.2.1. The AWGIC Technical Director will chair the Games Jury.

16.2.2. A minimum of three (3) members must be present to carry out the business of the Games Jury.

16.2.3. No discussion of an appeal may occur, nor may the business before the Games Jury be conducted, without a quorum.

16.2.4. Should the Games Jury lose quorum during a proceeding, the proceeding shall be suspended until there is a quorum.

16.3. Basis for Submitting an Appeal to the Games Jury.

An appeal will be heard by the Games Jury in the following circumstances:

16.3.1. Failure to follow the Rules as specified in the AWGIC Sport Technical Package, including the failure to correctly apply the applicable International Federation and/or National Governing Body rules and/or AWGIC exceptions.

16.3.2. Failure to follow the dispute resolution procedures specified in the relevant International Federation and/or National Governing Body rules specified in Rule 4 of this Technical Package and/or AWGIC exceptions.

16.4. Who Can Submit an Appeal to the Games Jury

16.4.1. A Chef de Mission or their identified designee.

16.4.2. The Head Official of a sport.

- 16.5. Submitting an Appeal.
 - 16.5.1. An appeal must be submitted to the AWGIC Technical Director or their designee at technical@arcticwintergames.org.
 - 16.5.2. An appeal must be submitted within five hours of the Contingent receiving the decision made under the specific sport's dispute resolution process or receiving notice that the sport will not be hearing a matter.
 - 16.5.3. An appeal must be submitted using the attached form, as set out in Appendix A—this Form is also available online at: <https://xxxxx> (AWGIC Google Workspace).
 - 16.5.4. The AWGIC Technical Director or their designee will screen all appeals submitted to the Games Jury.
- 16.6. Determination of Eligibility of the Appeal to Be Heard
 - 16.6.1. The AWGIC Technical Director or their designee determines whether an appeal does or does not fall within the identified grounds under Section 16.3
 - 16.6.2. If the AWGIC Technical Director or their designee judges the appeal to fall within the identified ground under section 16.3, the appeal shall be heard.
 - 16.6.3. If the AWGIC Technical Director or their designee judges that the appeal does not fall within the identified ground under section 16.3, the appeal shall be dismissed.
 - 16.6.4. The decision of the AWGIC Technical Director or their designee to dismiss the appeal may not be reviewed or appealed.
- 16.7. Communication of Decision to Hear or Dismiss
 - 16.7.1. The AWGIC Technical Director shall inform the respective Chef de Mission of the screening decision, who will inform the individual(s) involved of the decision of the AWGIC Technical Director to hear/not hear the appeal.
 - 16.7.2. If the decision is to hear the appeal, the AWGIC Technical Director shall inform the Chef de Mission responsible for the individuals and/or team against whom the appeal has been made.
 - 16.7.3. The AWGIC Technical Director shall provide the Chef de Mission of the Respondents, if applicable, with a copy of the appeal form submitted to the Games Jury.
- 16.8. Hearing schedule:
 - 16.8.1. The Games Jury shall convene as soon as is practical.
 - 16.8.2. If the AWGIC Technical Director determines that sufficient time has passed, they may proceed with the appeal process, provided there is a quorum to do so.
 - 16.8.3. The AWGIC Technical Director may appoint AWGIC staff or designate someone to record the hearing.

16.9. Hearing and Deliberation

- 16.9.1. The Respondents may represent themselves before the Games Jury or name a representative to do so on their behalf.
- 16.9.2. Representatives may not testify (i.e., give evidence) on behalf of a Respondent.
- 16.9.3. After hearing the description and reasons for the appeal, as well as any relevant testimony and evidence related to the appeal, the Games Jury will deliberate and render a decision in writing.
- 16.9.4. In extraordinary circumstances, the Games Jury may first issue a verbal decision, with the full written decision, with reasons, to be issued as soon as possible following the verbal decision.
- 16.9.5. In making its decision, the Games Jury will have no greater authority than that of the original decision-maker. The Games Jury may decide to:
 - Reject the appeal and confirm the decision being appealed;
 - Uphold the appeal and refer the matter back to the initial decision-maker for a new decision, or;
 - Uphold the appeal and vary the decision.

16.10. Notification of Games Jury Decision

The AWGIC Technical Director will communicate Games Jury decisions to the appropriate parties, including:

- 16.10.1. To the Chef de Mission of the Respondents
- 16.10.2. To the Chef de Mission of the jurisdiction of the individual(s)/Contingent who brought the issue to the Games Jury.
- 16.10.3. The AWGIC Technical Director is the only person authorized to speak on behalf of the AWGIC to the media regarding Games Jury appeal decisions.
- 16.10.4. A summary of the decision of the Games Jury will be made publicly available on the AWGIC website. No identifying information about any individual participant(s) will be included in the summary.

17. Review Board**17.1. Review Board Process.**

- 17.1.1. Following the decision, the AWGIC Technical Director must inform the Chefs de Mission of the parties involved of the option to apply for a review of a Games Jury decision by the Review Board.
- 17.1.2. Only the individual(s) and/or teams directly affected can apply for a review of a Games Jury decision to the Review Board.
- 17.1.3. The review must be submitted to the AWGIC Technical Director in writing, stating the exact reasons for the review and emailed to technical@arcticwintergames.org.
- 17.1.4. The request for review must be submitted within five hours of receiving the Games Jury's decision.

17.2. Basis for Request for Review

- 17.2.1. A review of a Games Jury decision will be heard by the Review Board if the request for review meets at least one of the following grounds:
 - The Games Jury failed to correctly apply the applicable bylaws, rules and policies.
 - The decision of the Games Jury was unreasonable.

17.3. Composition of the Review Board.

The Review Board consists of three members.

- 17.3.1. Two AWGIC directors who are not involved in the complaint process
- 17.3.2. The Host Society President/Chair or General Manager.

17.4. Review Board Process

- 17.4.1. The Review Board will determine if there are sufficient grounds to warrant a review.
- 17.4.2. The Review Board will designate one of its members to notify the parties to the request for review of the Games Jury's decision as to whether the request will or will not be reviewed.
- 17.4.3. The Review Board may appoint AWGIC staff or designate someone to record the review process.
- 17.4.4. If the Review Board determines that there are sufficient grounds, the Review Board will conduct a review of the Games Jury's decision based on the written decision of the Games Jury, as well as any supporting written documentation submitted to the Games Jury.
- 17.4.5. The Review Board will determine whether the Games Jury's decision was reasonable, or unreasonable, and will
 - Overturn the decision or
 - Uphold the decision.
- 17.4.6. The Review Board's determination is final.



Appendix C

Arctic Winter Games Technical Rules for Curling

Appendix C – Arctic Winter Games Technical Rules for Curling

18. Spares

The Host Society will provide each Unit with a list of spares that may be used in place of athletes that are unable to compete. Teams are not allowed to provide their own spares. The spare pool will have a minimum of 3 athletes from each gender.

19. Ranking and Tie Breaking

Ranking teams in the Round Robin competition and tie-breaking of ties in the final Round Robin tournament rankings will be in accordance with World Curling's Rules of Curling and Rules of Competition.

20. No Tick Rule

The no tick rule will be in effect at the Arctic Winter Games.

21. Coach Interaction Rules (Curling Canada)

Curling Canada's Enhanced Coach Interaction Rules shall be in effect during the AWG. Find these rules online at: <https://ww1.curling.ca/youthcurling/files/2024/08/Curling-Canadas-U-18-Coach-Interaction-Rules.pdf>

22. Timeouts – Female/Male Competition and Mixed Doubles Competition

22.1. A technical time-out may be called by a team on the ice to; request a ruling, for an injury or other extenuating circumstances. Game Clocks will be stopped during technical time-outs

23. Male and Female Team Competition – System of Play

- 23.1. A time clock or computer with CurlTime (or other WC approved timing software) will be used to enforce the WC rules on timing. Trained timers will be used to operate these devices.
- 23.2. Each team will be allowed 9 minutes practice prior to each game. The first practice shall be from 20 to 30 minutes prior to game time. The second practice shall start at the conclusion of the first practice team's Last Stone Draw.
- 23.3. Each Male and Female team shall receive 34 minutes of thinking time for an 8-end game. This time is recorded, and visible to the teams and coaches throughout the game.
- 23.4. When a team delays the start of a game, the thinking time allotted to each team is reduced by 3 minutes 45 seconds for each end which was considered completed (Rules of Curling R11(i) apply). If an umpire determines that a team is unnecessarily

- delaying a game, the umpire notifies the skip of the offending team and, after that notification, if the next stone to be delivered has not reached the tee line at the delivery end within 45 seconds, the stone is removed from play immediately.
- 23.5. When an extra end is required, the game clocks are reset, and each team receives **4** 5 minutes of thinking time for each extra end.
- 23.6. A mandatory break of 5 minutes shall take place at the conclusion of the fourth end. The delivering team's game clock shall be started at the conclusion of this break.
- 23.7. The Last Stone Draw in the pre-game practice will be used to determine hammer for round robin play in accordance with WC Rule C8. (b) and (c).
- 23.8. The number of ends played shall be in accordance with the applicable WC rules.
- 23.9. Prior to the start of competition all players' equipment shall be inspected to ensure that it does not damage or affect the playing quality of the ice surface.

24. Male and Female Team Competition – Playoffs

- 24.1. In Male and Female team play the Page Playoff system is to be utilized. If there are more than 4 teams competing, then teams will play off to determine the 4th team. E.g., if there are 5 teams, then after the round robin, 4 will play 5 to determine the 4th team in the Page Playoff.
- 24.2. In Mixed Doubles play, a semi-final and final system is to be utilized.
- 24.3. Curling Canada Rule (5) 7(b) shall be used for injuries, see below.

25. Mixed Doubles Competition – System of Play

- 25.1. A predetermined matrix (attached) will be used to allocate players and coaches for the Mixed Doubles Competition. Participating Units will be given a letter of A to E, depending on the placing of the men's teams in the competition at the end of the round robin portion of the competition, where the region A is the first-place team, B second place team, C third place team, D fourth place team, E fifth place team.
- 25.1.1. Rationale: This will provide an unbiased distribution of participants, ensure that Mixed Doubles teams are composed of athletes from different regions, and if more or less than 5 regions commit to participate in the AWG Curling competition, adjustments can occur to the player allocation matrix.
- 25.2. In the event of an injury or illness of a participant, a spare pool athlete will not be permitted to be used as a replacement.
- 25.2.1. Rationale: WC rules explicitly state that replacement players/spares are not permitted in Mixed Doubles competitions.
- 25.3. 30 minutes prior to the scheduled start of the game, a coin toss will be conducted. The winner of the coin toss will have the option to choose first practice or second practice time or choice of stones on the assigned sheet. The team not winning the coin toss will then declare either choice of stones or practice time, whichever remains available.
- 25.3.1. Rationale: In a single elimination competition, there is no opportunity to balance the options of first or second practice or choice of stones.
- 25.4. The mixed doubles competition is a single elimination format with a predetermined draw that is attached.
- 25.4.1. Rationale: To minimize bias of any type, also so that it can be adjusted if there are more or less than 5 jurisdictions competing in Curling.

- 25.5. A time clock or computer with CurlTime (or other WC approved timing software) will be used to enforce the WC rules on timing. Trained timers will be used to operate these devices.
- 25.6. Each team will be allowed 7 minutes practice prior to each game. The first practice shall be from 15 to 20 minutes prior to game time. The second practice shall start at the conclusion of the first practice team's Last Stone Draw.
- 25.7. Each Mixed Doubles team shall receive 25 minutes of thinking time for an 8-end game. This time is recorded, and visible to the teams and coaches, throughout the game.
- 25.8. When a team delays the start of a game, the thinking time allotted to each team is reduced by 2 minutes 45 seconds for each end which was considered completed (Rules of Curling R11(i) apply). If an umpire determines that a team is unnecessarily delaying a game, the umpire notifies the skip of the offending team and, after that notification, if the next stone to be delivered has not reached the tee line at the delivery end within 45 seconds, the stone is removed from play immediately.
- 25.9. When extra ends are required, the game clocks are reset, and each team receives 4 minutes of thinking time for each extra end. Between the final end and extra end 1 minute of dead time will be given
- 25.10. A mandatory break of 5 minutes shall take place at the conclusion of the fourth end. The delivering team's game clock shall be started at the conclusion of this break.
- 25.11. The number of ends played shall be in accordance with the applicable WC rules.

26. Mixed Doubles Team Composition Matrix - Players and Coaches

Each team consists of one male athlete and one female athlete

Region	Males Position	Females Position	Region	Coach	Team #
A	Skip	Lead	E	F-E	1
B	Skip	Lead	A	F-A	2
C	Skip	Lead	B	F-B	3
D	Skip	Lead	C	F-C	4
E	Skip	Lead	D	F-D	5
A	Third	Second	D	F-D	6
B	Third	Second	E	F-E	7
C	Third	Second	A	F-A	8
D	Third	Second	B	F-B	9
E	Third	Second	C	F-C	10
A	Lead	Skip	B	M-A	11
B	Lead	Skip	C	M-B	12
C	Lead	Skip	D	M-C	13
D	Lead	Skip	E	M-D	14
E	Lead	Skip	A	M-E	15
A	Second	Third	C	M-A	16
B	Second	Third	D	M-B	17
C	Second	Third	E	M-C	18
D	Second	Third	A	M-D	19
E	Second	Third	B	M-E	20

27. Links to Rules Online

- 27.1. World Curling Rules -
<https://worldcurling.org/competitions/rules/>
- 27.2. Curling Canada Rules – A fee is required to access a PDF copy of the Curling Canada rules for Officiated Play. Rules for General Play can be found at the URL below:
<https://www.curling.ca/about-curling/getting-started-in-curling/rules-of-curling-for-general-play/>
- 27.3. Curling Canada's U18 Coach Interaction Rules -
<https://ww1.curling.ca/youthcurling/files/2024/08/Curling-Canadas-U-18-Coach-Interaction-Rules.pdf>



Appendix D

Age Class Naming Convention

Appendix D – Age Class Naming Convention

101. Age Class Naming Convention

Arctic Winter Games age classes are named according to this formula:

“U” followed by a number equal to 1 plus the age in years, on December 31 of the calendar year prior to the Games, of an athlete born in the earliest year of eligibility for that class

Example: oldest year of birth for class “x” = 2007

Age of a person born in 2007 on December 31, 2025 = 18 years old

$1 + 18 = 19$

“U” + “19” = Age class name is U19.

Appendix E

Ties Within the Medal-Winning Positions

Appendix E – Ties Within the Medal-Winning Positions

201. Ties Within the First Three Places

In the case of ties for medal-winning positions, two medals will be awarded for that position, and no medals awarded for the next position.

201.1. In the case of a tie for the Gold Ulu, no Silver ulu will be awarded.

201.2. In the case of a tie for the Silver Ulu, no Bronze ulu will be awarded.

201.3. In the case of a tie for the Bronze Ulu, two Bronze ulus will be awarded.



Appendix F

Eligibility and Age Requirements

Appendix F – Eligibility and Age Requirements

Preamble:

The Arctic Winter Games combine athletic competition, cultural exchange and social interaction among northern contingents. Arctic Winter Games athletic competitions feature sports that enjoy worldwide popularity and sports unique to the north. The AWG Cultural Program offers opportunities for northern artists to perform on a larger stage to diverse audiences. The Arctic Winter Games International Committee is responsible for providing direction and guidance to contingents to ensure meaningful competition and a diverse cultural program in the Arctic Winter Games Program.

Purpose: This policy provides direction and guidance to the participating contingents when selecting athletes and cultural participants for their teams.

To be eligible to compete in the Arctic Winter Games, an athlete shall:

301. Be a "Developing Athlete"

301.1. A Developing Athlete is one who has not represented one's nation in international competition (outside of an Arctic Winter Games) in the sport they are competing in.

301.1.1. An athlete who has competed for one's club in international competition (not representing one's nation) is considered a developing athlete;

301.1.2. An athlete who is a member of one's national team, but has not represented one's nation in international competition is considered a developing athlete.

302. To be eligible to participate in the Arctic Winter Games, a Contingent Cultural performer shall comply with the eligibility requirements included in the current Cultural Technical Package.

303. To be eligible to participate in the Arctic Winter Games, all Contingent Athletes and Cultural performers shall:

303.1. be a resident of Yukon, Northwest Territories, Alberta North (north of 55 degrees), Greenland, Alaska, Nunavut or any other participating Contingent/Guest Contingent approved by the Arctic Winter Games International Committee (AWGIC). Current approved Guest Contingents are Nunavik (Quebec, Canada), Yamal-Nenets (Russia)*, Sapmi (Finland/Norway/Sweden);

303.2. have been a continuous resident of the participating Contingent for six (6) months prior to the opening day of the Games;

303.3. comply with all other Arctic Winter Games rules and regulations as outlined in the Arctic Winter Games Staging Manual, Arctic Winter Games Technical Packages or other publications issued by the Arctic Winter Games International Committee;

303.4. comply with all rules and regulations of their Contingent.

304. Residency

- 304.1. 'Resident' means a person who makes their permanent home in a jurisdiction and includes someone who may be temporarily absent from the jurisdiction but who maintains a close connection with the jurisdiction and has the intention of returning to the jurisdiction after a temporary absence. An individual leaving a jurisdiction with no intention of returning continues to be considered a resident of that jurisdiction up to 90 days after leaving and may participate if the first day of the Games falls within that 90-day period.
- 304.2. An individual who is a resident of a jurisdiction not eligible to compete at the Games; but who lives in a participating jurisdiction as a student, or who is there on a temporary work visa, or who is otherwise temporarily living in a participating jurisdiction; is not considered a resident of the participating jurisdiction and is therefore ineligible to compete in the Arctic Winter Games.

305. Jurisdictional Residency Standards

Individual Contingents may impose additional requirements for eligibility for their team provided they do not contravene the intent of the AWG International Committee policies.

306. Minimum Age Requirement

All participants must have reached the age of 12 as of the December 31 immediately preceding the Arctic Winter Games in which they will participate.

307. Minimum Age Waiver

- 307.1. Applications for exceptions to the minimum age rule must be submitted by the Chef de Mission to the Technical Director not less than 30 days prior to the Opening Ceremony of the Games
- 307.2. Applications must be submitted on the form provided ([URL HERE](#))

308. Aging Up

- 308.1. If a participant wishes to compete in an older age group, the Chef de Mission submit an application to the Technical Director not less than 30 days prior to the Opening Ceremony of the Games
- 308.2. Applications must be submitted on the form provided ([URL HERE](#))

Yamal Suspension

* The Arctic Winter Games International Committee has suspended Yamal, Russia, with immediate effect, following the attacks unfolding in Ukraine in a March 1, 2022 decision.



Appendix G

Schedule Development Process

Appendix G – Schedule Development Process

- 401. Master Sport Schedule
 - 401.1. First Draft

The Host Society shall distribute a first draft of the Master Sport Schedule - a detailed multi-sport schedule, including: competitions, practices/training, pre-Games Coach/Manager meetings and all technical meetings - to the AWGIC and each Participating Unit's Chef de Mission for review no later than 1 year (12 months) prior to the commencement of the Games (Opening Ceremony).
 - 401.2. Final Schedule

The Master Sport Schedule becomes "final" three (3) months prior to the commencement of the Games, unless otherwise approved by the AWGIC.

 - 401.2.1. A final review and approval of the Master Sport Schedule must be conducted by the AWGIC Technical Director prior to being considered "final".
 - 401.2.2. The Master Sport Schedule is developed by the Host Society in consultation with the Sport Vice President, Sport Chairs and the AWGIC as required.
 - 401.2.3. The sport schedule is developed using the Sport Technical Packages and by reviewing the sport schedules from previous Games.
- 402. Host Society is required to:
 - 402.1. Create a process for stakeholders to provide input and request changes to the schedule;
 - 402.2. Revise and update the Master Sport Schedule, redistributing updated versions as required on an ongoing basis between 12 months pre-Games and the end of the Games;
 - 402.3. Refer to the AWGIC Staging Manual to view approved sport schedule templates.
- 403. Host Society must do their best to:
 - 403.1. Refrain from scheduling any competition or practice/training within three (3) hours of the beginning of the Opening Ceremony;
 - 403.2. Respect the timing required for participant feeding, transportation and marshaling for opening and closing ceremonies;
 - 403.3. Ensure that practice/training during the first day of the Games reflects the travel realities of Participating Units (e.g., Units with the least amount of travel should be scheduled to practice/train and/or compete first upon arrival in the Host jurisdiction, where Units with the most travel should practice/train and/or compete last).